



WRITTEN QUIZ

Procedures Handbook 4300

USING A STRUCTURE AS A REFUGE

	<u>POINTS</u>
1. Close all _____ and _____.	<u>20</u>
2. Turn on all lights, even during _____.	<u>20</u>
3. _____ around structure if appropriate.	<u>20</u>
4. Remove all materials _____ to the structure if they contribute to the fuel loading problem and time allows.	<u>20</u>
5. After exiting the structure when danger has passed, the first thing to check is: _____.	<u>20</u>

POINTS POSSIBLE: 100

POINTS DEDUCTED:

FINAL SCORE:



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KEY

POINTS

- | | | |
|----|--------------------------------------------------------------------------------------------------------------------------------------------------------|-----------|
| 1. | Close all WINDOWS and DOORS .
REF: TLP. pg. 3, sect. III, A | <u>20</u> |
| 2. | Turn on all lights, even during DAYTIME .
REF: TLP. pg. 3, sect. III, C | <u>20</u> |
| 3. | FIRE OUT around structure if appropriate.
REF: TLP. pg. 3, sect. III, D | <u>20</u> |
| 4. | Remove all materials ADJACENT to the structure if they contribute to the fuel loading problem and time allows.
REF: TLP. pg. 4, sect. III, F | <u>20</u> |
| 5. | After exiting the structure when danger has passed, the first thing to check is: CREW SAFETY/INJURIES .
REF: TLP. pg. 4. sect. V, A & B | <u>20</u> |

POINTS POSSIBLE: 100

POINTS DEDUCTED:

FINAL SCORE: